



LINN COUNTY BOARD OF SUPERVISORS

District 1 | Kirsten Running-Marquardt

District 2 | Sami Scheetz

District 3 | Brandy Z. Meisheid

WORK SESSION AGENDA

Monday, June 15, 2026 | 10:00 AM

Formal Board Room | Jean Oxley Public Service Center

935 2nd St. SW, Cedar Rapids, Iowa

Call to Order

Public Comment: Five Minute Limit per Speaker

This comment period is for the public to address topics on today's agenda.

Minutes

Discuss and decide on meeting minutes

Claims

Discuss and decide on claims

Regular Agenda

Proclamation: Juneteenth, June 19, 2026

Discuss and decide on a proposal from Thermo Systems, LLC to replace and update software on the Human-Machine Interface Personal Computer at the Harris Building in the amount of \$10,844

Discuss a Vacancy Form request for a part-time Custodian for Facilities

Discuss proposed revisions to the Linn County Capital Asset Policy, Policy Number FM-045

Discuss a Vacancy Form request for a full-time Deputy Director of Policy & Community Relations for the Board of Supervisors Administration

Discuss an amendment to a 28E agreement between Linn County and the City of Palo for Construction Code Administration Services

Public Comment: Five Minute Limit per Speaker

This is an opportunity for the public to address the board on any subject pertaining to board business.

Payroll Authorizations

Discuss and decide on Employment Change Roster (payroll authorizations)

Correspondence

Appointments

Appoint Jane Drapeaux, Jaye Kennedy, Tonya Hotchkin, and Shari Miller to the Linn County Community Services Advisory Board for a three-year term, effective July 1, 2026, through June 30, 2029

Appoint Donald Eddy to the Linn County Planning & Zoning Commission to finish an unexpired term, effective immediately, through December 31, 2030

Adjournment

For questions about meeting accessibility or to request accommodations to attend or to participate in a meeting due to a disability, please contact the Board of Supervisors office at 319-892-5000 or at bd-supervisors@LinnCountyIowa.gov.